CS 428 CREATING REQUIREMENTS

Fall 2019, Week #4

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- > You're writing them before you (fully) know what you want to build
- > You're writing them before you know for sure if you can build it
- The wrong people are often involved writing them
 - > Managers who don't know or understand what's technically feasible in the desired time-frame
 - Engineers who are more interested in building something cool rather than what the customer will pay for
 - Marketers who want the impossible
- Customers usually don't know what they really want until they see something working
- General simple requirements explode into large numbers of detailed design and implementation requirements
- Failure to formally manage requirements (change control) leads to massive scope creep
- Strengths & weaknesses of waterfall-ish vs. agile-like approaches
 - Waterfall: risk of 'analysis paralysis'
 - > Agile: risk of blind canyon/stuck on a local maximum

THE MANY CHALLENGE OF REQUIREMENTS



- Core goal: your requirements should form the project baseline that defines what you're building
 - Bob Millar at ARINC: "If you don't know what you're building, how will you know when you're done?"
- Watch Dr. Knutson's podcast on software requirements [here]
- It is as important to define what you are not building as what you are building (cf. Pages spreadsheet)
- Focus on output, user interface, results that will define both internal processing and necessary input.
- Organize in terms of explicit features that define what you want to present both for the initial demo (November 18th) and then for the final demo (December 9th)
- > You should be revising this document constantly throughout the semester
- Look at prior semester wikis for both ideas and actual document formats

APPROACHES TO REQUIREMENTS

- Due by midnight on Saturday (10/5)
 - Your team's requirements document via your project wiki page
 - Your next status report (#2) via your project wiki page
 - All of you should watch and mark off another podcast (#3)
- Reading due by start of class next week (10/7)
 - Mythical Man-Month, chapters 2, 7, 14
 - Peopleware, chapter 5
 - > Accelerate, chapters 4,6
 - Webster readings #3
 - [heavier that usual reading week can count reading hours as billable hours]
- Topic for next week: project estimation and scheduling

FOR THE COMING WEEK

