CS 428 Creating Requirements

WINTER 2020, WEEK #4 (SORT OF)

BRUCE F. WEBSTER

- You're writing them before you (fully) know what you want to build
- You're writing them before you know for sure if you can build it
- The wrong people are often involved writing them
 - ▶ Managers who don't know or understand what's technically feasible in the desired time-frame
 - Engineers who are more interested in building something cool rather than what the customer will pay for
 - Marketers who want the impossible
- Customers usually don't know what they really want until they see something working
- General simple requirements explode into large numbers of detailed design and implementation requirements
- Failure to formally manage requirements (change control) leads to massive scope creep
- Strengths & weaknesses of waterfall-ish vs. agile-like approaches
 - Waterfall: risk of 'analysis paralysis'
 - Agile: risk of blind canyon/stuck on a local maximum

The Many Challenge of Requirements

- Core goal: your requirements should form the project baseline that defines what you're building
 - ▶ Bob Millar at ARINC: "If you don't know what you're building, how will you know when you're done?"
- Watch Dr. Knutson's podcast on software requirements [here]
- It is as important to define what you are not building as what you are building (cf. Pages spreadsheet)
- Focus on output, user interface, results that will define both internal processing and necessary input.
- Organize in terms of explicit features that define what you want to present both for the initial demo (November 18th) and then for the final demo (December 9th)
- You should be revising this document constantly throughout the semester
- Look at prior semester wikis for both ideas and actual document formats

Approaches to requirements

- Due by midnight on Saturday (02/02)
 - ➤ Your team's requirements document via your project wiki page
 - ➤ Your next status report (#2) via your project wiki page
 - ► All of you should watch and mark off another **podcast** (#3)
- Reading due by start of class next week (02/04)
 - Mythical Man-Month, chapters 2, 7, 14
 - ► Peopleware, chapter 5
 - Accelerate, chapters 4, 6
 - ▶ Webster readings #3
 - ▶ Reminder: can count up to 2 hours of reading/podcast as billable
- Topic for next week: project estimation and scheduling

For the coming week